



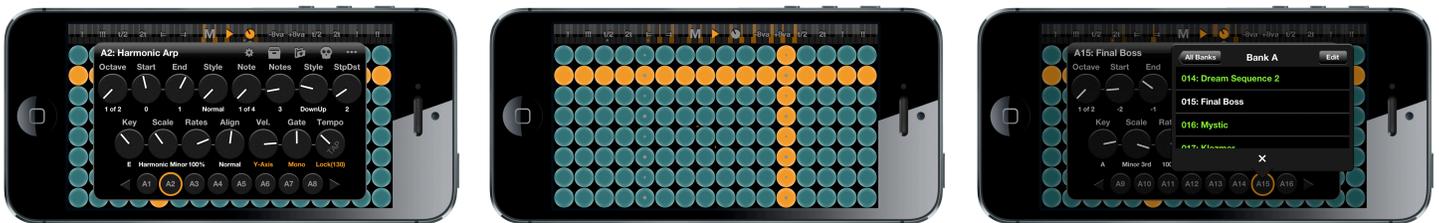
# ARPEGGIONOME

FOR IPHONE

Available May 14, 2013 – only \$0.99 through May 31 (reg. \$2.99)

*An innovative musical instrument for controlling arpeggios with the touch of a finger.*

SAN FRANCISCO — May 14, 2013 — Arpeggionome for iPhone transforms your iPhone into a new and expressive musical instrument. Design intricate patterns of musical notes, then trigger those patterns at different pitches and speeds with an x-y matrix. Tilt the iPhone for accelerometer-controlled pitchbend and volume, and with the “MIDI Upgrade” in-app purchase, control other iOS MIDI apps, external MIDI gear, and computer software like never before.



## FEATURES

### Design arpeggio patterns from scratch, or use a preset.

- Fifteen touch-knobs are used to design complex musical patterns.
- A wide-range of presets are accessible via buttons or table-view.

### The Performance Matrix: musical expression at 240 notes-per-second.

- Move up-and-down the matrix to set the pattern's rate.
- Move left-and-right to set the pattern's starting-note.
- Trigger up to 240 notes-per-second.

### Accelerometer-controlled pitchbend and volume, essential for 8-bit solos.

- Tilt the iPhone forward-and-back to control volume.
- Tilt the iPhone left-and-right to control pitchbend.

### Sophisticated MIDI implementation.

- Control other iPad music apps (such as Animoog, GarageBand, FunkBox, and Magellan).
- Control external MIDI hardware (synthesizers, drum machines, sound modules, etc.).
- Control external MIDI software (devices in Ableton Live, Logic, Pro Tools, etc.).
- Supports Virtual MIDI, CoreMIDI hardware interfaces, MIDI over Bluetooth, and MIDI over WiFi.
- \$4.99 In-App Purchase required.

## ABOUT PROJECT

- “Arpeggionome” = Arpeggio + Metronome.
- Created by Alexandernaut, an Electrical Engineer / iOS Developer / Musician based in San Francisco.
- iPhone version of Arpeggionome Pro for iPad (currently available in the [App Store](#)).

Arpeggionome for iPhone (\$0.99 through May 31; reg \$2.99) will be available for sale on the App Store May 14, 2013. You can read more about it on my [website](#). A demo video of the instrument in action can be found [here](#).

Please feel free to contact me if you have any questions, or if you'd like a promo code for review.

Thanks for your consideration.

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